NPST PICKUP RULES

- 1. Half court games/shooting around is permitted until there are 10+ players on the court. Once there are 10 players that wish to play full court pick up, full court rules will take over.
- 2. Waiting players must call 'next' to have dibs on the next game. Calling "last next" solidifies your spot at the end of the current line however long it may be. If nobody, excluding your teammates, can validate you got in line, it didn't happen. It is your responsibility to find who has next and tell him/her you have after them.
 - a. The players that have 'next' (and those in que after) may fill their team as they wish with people present in the gym and not already in a game.
 - i. No holding spots for friends that are not in attendance.
 - ii. Players that are in que for 'next' cannot be picked up by other teams .
- 3. When there are players waiting, games are played 'straight up' to 11 by 1 and 2 pointers (no need to win by 2).
 - a. Call out score after each made basket.
- 4. Winning team stays on the court (limited to 5 straight games In the case a team wins 5 consecutive games, 2 new teams will take the court).
- 5. Games are self-officiated and self-monitored. Good sportsmanship is expected of each player.
 - a. Call your own fouls and violations and honor the call of your opponent.
- 6. Disputes are settled by shooting a 3-point shot.
- 7. No back court violations.
- 8. Do not hang on the rim.
- 9. Players that fail to abide by these guidelines and NPST's code of conduct are subject to removal.

When arriving at a pickup game it is important to ask, "Who's got next?"